

Tool	Benefits	Use in T&L
VLE	All learning materials in one place; secure; backed up; links to other University systems.	As the 'home' of most other learning materials and tools for students.
Blogs	Practice writing; monitors learning and progress; date and time stamped. Commenting and sharing .	Reflection on practice/learning; Documenting progress on project/assignment.
Wikis	Helps build team working skills; can template/scaffold; can view history and contributions and roll back.	Collaborative tasks, showcase work, building student created content.
ePortfolios	Students own the contents and can customise; media and links can be added. Can be shared.	Building evidence of portfolios against learning outcomes; showcasing work; pdp.
Electronic submission and marking	Students can submit and receive feedback from home; backed up and safe. Saves paper and printing costs.	Assessment submissions and marking; Reports can be run on various aspects; Re-usable comments;
Electronic reading lists	Dynamic links to essential reading to ensure students are linked to vital resources.	Within UniLearn modules to link to items in the library catalogue and Summon.
Video	Visual; reusable; Can be stopped, rewind and viewed again.	To illustrate a technique; To make a point or show something visual; Lecture capture; Flipped classroom.
Webinars	Synchronous; Uses audio and video; Helps create social presence in online courses; Interactive tools.	For teaching on online or blended courses or for drop-in virtual sessions.
Discussion boards/forums	To engage students in discussion; democratic; students can compose answers; All students can join in.	To extend a face-to-face discussion; for discussions in an online teaching/blended environment.
Instant messaging/ Chat spaces	Instant; synchronous; simple to use.	For quick questions; for virtual 'office hours'.
Voting pads /apps	Get a measure of knowledge or understanding; quick results; Anonymous.	Peer teaching; test understanding; test prior knowledge.
Social networking	To build social presence amongst students; more informal and social.	To support students on an online or blended course; For discussion or questions.
Quizzes	Instant feedback; Checking knowledge & understanding; Can be automated and reused.	For self-testing; for assessment; for surveys and evaluations.
Screencasting	Can be paused, rewind, played again. Can be reused.	In the flipped classroom to replace a lecture; to demo software or show a technique.
Lecture Capture	Re-usable; can be viewed at a time and place to suit the student; Can be revisited when needed.	For self-paced learning; Explaining concepts; Revision.