

Tool	Benefits	Use in T&L
VLE	All learning materials in one place; secure; backed up; links to other University systems.	As the 'home' of most other learning materials and tools for students.
Blogs	Practice writing; monitors learning and progress; date and time stamped. Commenting and sharing.	Reflection on practice/learning; Documenting progress on project/assignment.
Wikis	Helps build team working skills; can template/scaffold; can view history and contributions and roll back.	Collaborative tasks, showcase work, building student created content.
ePortfolios	Students own the contents and can customise; media and links can be added. Can be shared.	Building evidence of portfolios against learning outcomes; showcasing work; pdp.
Electronic submission and marking	Students can submit and receive feedback from home; backed up and safe. Saves paper and printing costs.	Assessment submissions and marking; Reports can run on various aspects; Re-usable comments.
Electronic reading lists	Dynamic links to essential reading to ensure students are linked to vital resources.	Within UniLearn/Brightspace modules to link to items in the library catalogue and Summon.
Video	Visual; reusable; Can be stopped, rewound and viewed again.	To illustrate a technique; To make a point or show something visual; Lecture capture; Flipped classroom.
Webinars	Synchronous; Uses audio and video; Helps create social presence in online courses; Interactive tools.	For teaching on online or blended courses or for drop-in virtual sessions.
Discussion boards/forums	To engage students in discussion; democratic; students can compose answers; All students can join in.	To extend a face-to-face discussion; for discussions in an online teaching/blended environment.
Instant messaging/ Chat	Instant; synchronous; simple to use.	For quick questions, for virtual 'office hours'.
Voting pads/ apps	Get a measure of knowledge or understanding; quick results; Anonymous.	Peer teaching; test understanding; test prior knowledge.
Social networking	To build social presence amongst students; more informal and social.	To support students on an online or blended course; For discussion or questions.
Quizzes	Instant feedback; Checking knowledge & understanding; Can be automated and reused.	For self-testing; for assessment; for surveys and evaluations.
Screencasting	Can be paused, rewound, played again. Can be reused.	In the flipped classroom to replace a lecture; to demo software or show a technique.
Lecture Capture	Re-usable; can be viewed at a time and place to suit the student; Can be revisited when needed.	For self-paced learning; Explaining concepts; Revision.